THE CHASE

For HR, works councils and data protection officers

TEAM EVENT: DATA PROTECTION AT A GLANCE

What happens to your colleagues' data when they play The Chase as a Team Event.

> **The employer receives no individual location data or movement profiles.** Results and statistics are shown per team. Participation is voluntary, and players can use nicknames.

WHO IS RESPONSIBLE

JLL Chasing Reality UG (haftungsbeschränkt), Friedrich-Junge-Str. 8, 10245 Berlin, is the controller for all data processed in the app. Contact: hej@thechase.site. Full privacy policy: thechase.site/privacy-policy

NO ACCOUNT NEEDED

Players join the event with a link or code and a display name. Nicknames are allowed. The app uses a device ID to recognise each device within the event.

WHAT IS PROCESSED DURING A GAME

- Location of the device, only while a game is running
- Game events: Clue Points, catches, distance travelled
- Display name and device ID
- When a device joined and left the event lobby

WHO SEES WHAT

- Players see positions only as the game rules allow during a game.
- After the game, everyone in the event can watch the replays of the event's games. Nobody outside the event can.
- The employer receives no individual location data or movement profiles. Results and statistics are shown per team.
- For checking the invoice, the employer can receive the list of display names of participating devices.

HOW LONG DATA IS KEPT

- Raw location data: deleted after 48 hours.
- Replays: stored under the booking email address, deleted 12 months after the event or earlier on request.
- Device IDs for the invoice count: deleted 12 months after the event.

WHERE DATA IS PROCESSED

Google Cloud (Firebase): app servers in Frankfurt, Germany. Video and location storage in Belgium.

QUESTIONS

Email hej@thechase.site. We're happy to answer questions from your works council or data protection officer before your event.